

Ace High Casino, Inc.

Rules for popular games that we offer

Black Jack

Black Jack is the most popular of all games in Las Vegas. The object of the game is to draw cards that add up to 21 or as close as possible without going over (bust).

A Black Jack is an ace and any 10 value card on the first two cards dealt. Face cards are 10, Aces are 1 or 11, and all other cards are face value. You are able to split to natural pair and double down on any two cards.

- Card Values: Aces count as one or eleven, face cards count as ten (10), and all others are face value.
- Black Jack: Any first two cards that total 21. This pays 2 to 1 (double)
- Our blackjack dealers teach you how to play.
- Push: If the total of the players hand equals the total of the dealers hand.. nobody wins...everybody loses.
- Players stand or Hit: Each player is given the option to either stand or hit. Stand - the player does not wish additional cards. Hit - the player may draw as many cards as he wishes until his hand is good or he busts.
- Going Bust: If the player's card total, after taking hits, is more than 21, he goes bust and loses his bet.
- Split Hands: When the players first two cards as a pair, he may split them and play two separate hands. He must place a bet equal to his original bet on the second hand. One card is then dealt face up on the first hand. Additional hits are dealt face up until that hand is completed. The second hand will be played in the same manner. You may re-split a pair 3 times (4 hands). There is no Black Jack on a split hand, it is simply 21 and pays even if it beats the dealer and a push if it ties the dealer. EXCEPTION: Splitting aces - only one card is dealt on aces (placed sideways). Aces can never be re-split again.
- Double Down: A player may double down on any first two cards. The player puts another bet up to equal his original bet, then gets one card (placed sideways). The payoff is equal chip value and player will not lose additional bet if dealer has Black Jack.
- If the dealer has Black Jack and the player has doubled down or split he loses only his original bet.
- Insurance: When the dealers up card is an Ace, the players are offered the option to place an insurance bet - an amount up to 1/2 of the original bet. If the dealer has Black Jack, the player having an insurance bet is paid 2 to 1 and loses original bet. If the dealer does not have Black Jack, all insurance bets are collected. If the dealer and player both have Black Jack, it is a push.
- Even Money: If dealer has an Ace showing, and player has a Black Jack, player may take "Even Money" immediately instead of waiting to see if dealer has Black Jack or not.
- We DO NOT play 5 cards under 21 pays double.

Over Under 13 Black Jack

Basic "21" in addition to the player's Black Jack wager each player may also wager that the first two cards will be under 13 or that the first two cards will be over 13.

- Follow basic blackjack rules.
- In addition to the players blackjack wager each player may also wager that the first two cards will be under 10, or the first two cards will be over thirteen.
- If the player has wagered the first two cards will be under 13 and they are the player is paid even odds. The same goes if it is wagered as over.

- If the total of the first two cards is 13 the house wins
- Aces are always one (1)
- Players may wager any amount on the over / under, but it may not exceed the amount of the original Black Jack wager.

Triple Action Black Jack

A basic "21" game with the player making wagers on three betting spots. Player uses their first hand for all three rounds. This adds a little excitement to the standard game of Black Jack.

- Players place wagers on the three betting spots
- Players may not enter the game after the first round is dealt. They must wait until completion of third round to make their wagers.
- Players will use their first hand for all three rounds of play
- Dealer will use his first hand for all three rounds of play.
- Insurance, double downs, and splits are optional. All players decisions are to be made on First Round of play
- Wagers must be same amount on all three betting spots
- When a Player busts, all of his or her wagers are lost for all rounds bet. That players cards are then discarded.
- Only the players initial bets are at risk when the dealer has Black Jack
- Winning wagers are paid and left on the layout until the end of the third round, with the exception of players who have Black Jack.
- When the player has a Black Jack and the dealer does not have an Ace or ten value card, the dealer brings the players first and second round wagers to the third round betting spot, totals the wagers, and makes the payoff. Players' cards are then discarded.
- If the Dealer has an Ace, insurance is offered. Fully insured blackjacks are paid immediately and players cards are discarded. Uninsured blackjacks and under insured blackjacks are settled up round by round. If the settled Dealer has a ten value card up, player blackjacks are settled round by round
- On the first round of play, players may double down on all three rounds of play. Players may double for less than the original wager.
- On the first round of play, players may split pairs. Splits must be wagered in equal amounts to that of the original round wager. Re-splitting will be allowed and players may double down on splits except Aces.
- Table limits may be placed on each betting spot.

Texas Hold'em

The most popular game on television, Texas Hold'em is fun for everyone and very easy to learn. This is a game of poker where the players each get two hold cards and use 5 dealer cards to make the best hand at the table. After the players get their two cards there is a round of betting. A small blind and a big blind ensure there is at least a minimum pot to start with. Then the dealer turns over three cards, known as the Flop, and another round of betting takes place. Then the dealer's fourth card, known as the Turn, is placed and another round of betting ensues. After the last card, the River, is placed, the last round of betting takes place, with one winner taking the pot.

- Ante: Each player makes an Ante wager to receive 2 cards.
- Bonus: Players also have the option to place a Bonus Jackpot Wager.
- Flop or Fold: Players wishing to continue to play must wager twice the amount of the Ante. Players not wishing to continue may hand-in their 2 cards and forfeit the Ante wager.
- 3-cards: 3 community cards are placed "face up" on the table
- Turn: Players now have the option to not bet or bet equal to Ante
- River: Players now have the option to not bet or bet equal to Ante

- No player to Player competition
- Each player plays against the Dealer
- Best poker-ranking hand wins
- When a player wins, the player retains his/her Ante and is paid even money on the total of the Flop + Turn + River wagers
- When a Players winning hand is a Straight or higher, they are paid an additional amount on his/her Ante.
- All poker-ranked hands of equal value between Player and Dealer will be considered a tie or Push

Texas Hold'em Bonus

Two cards are dealt to each player, two cards to the dealer and five community cards are dealt face up in the center for both Players and Dealers to use in any combination (3,4 or all of the 5 community cards) to make the highest ranked poker hand. All wagers (Ante, Bonus, Flop, turn and River) are made by the players before receiving and viewing the cards each step of the way.

Three-Way Action

Player makes 3 bets (Combat, Black Jack, and Poker). These bets can be of different value.

Combat - (High Card) If the player has a higher card than the dealer he is paid even money. Players forfeit half of their bet if the player ties the dealer. Black Jack - Basic "21" rules. Splitting is permitted on pair of Aces only. Dealer then gives each player enough cards to play 7-card stud. Dealer must have Ace high or better to qualify. If dealer does not qualify, all players will be paid one-half on their poker bet.

- All three bets must be made - High Card, Black Jack, Poker. (the bets do not have to be the same.)
- The Poker bonus bet is a separate automatic (4th) bet
- One card is dealt face up to all players & to the Dealer. The players who defeat the dealer win, and a tie is a push. The winners are paid & the losing bets collected.
- A second card is dealt for Black Jack.
- Insurance is offered
- Black Jack is paid at 2 to 1 odds
- Players may only split Aces
- Players may double down
- Players may only have 7 cards
- Winners are paid, losers collected
- Each player is then given a total of 7 cards. The Dealer also receives a total of 7 cards. The players discard 2 cards and lay their cards face down. The dealer then shows his/her cards & discards 2 cards. The Dealer then compares his/her hand against each player's hand. The Dealer does not need to qualify. All hands are played. The poker bet is paid off at 1 to 1. The bonus poker bet is a separate bet & is paid according to the pay-off schedule on the table.

Pai Gow Poker

The player and dealer get seven cards. Out of the seven cards, you make a five card poker hand and a two card poker hand. The five card poker hand must be higher than the 2 card hand. Both of the hands must beat the dealers for you to win.

If the player wins one hand, but loses the other this is considered a push. In push hands no chips exchange hands.

- The Joker can be used only as an Ace to complete a straight or a flush.
- Seven cards will be dealt to each player.

- Winning hands are paid even money.

Mini Baccarat

The object is to wager on either the bank or the player. You, as a player, will never touch the cards or have an option of taking more cards. The dealer uses a shoe containing 8 decks of cards. The dealer pulls out 4 cards, 2 for the player, 2 for the banker. The object is to reach 9 or as close as possible. All 10 value cards equal zero.

Baccarat was invented for King Louis VIII of France. It is pronounced Baa-caa-rah. The "t" is silent. Wagers made by Baccarat players are the largest of any casino game, which further heightens the excitement.

- If Bankers hand or players hand has a total of 8 or 9 on their first two cards, this is a "natural". No additional cards are drawn, and a winner is determined immediately, unless a tie exists.
- If neither hand has "Natural", pictures and tens do not count, Banker having 1, 2, 10 draws a third card. Banker must stand on 6 when the player does not draw a third card.
- Bets are paid even money
- A bet on a tie hand pays 9 to 1

Pull Tabs

A fun game anyone will be able to play! Pull tabs are a great addition to your casino night, or to use to promote the upcoming event. Each package contains about 1200 tickets and a poster to identify the winning tickets.

Caribbean Stud Poker

Players play only against the dealer. Each player makes an opening ANTE bet. The dealer and each player then are dealt five cards. If the player thinks his hand cannot beat the dealer's hand, he may FOLD and surrender his ANTE bet. If the player thinks his hand will beat the dealer's hand, he must place a bet to call the dealer of exactly TWICE THE AMOUNT OF THE ANTE BET.

- Each player makes an opening ANTE bet (just like regular poker).
- Each player has a chance of winning the Progressive Jackpot. Players win all or part of the jackpot with hands of Royal Flush, Straight Flush, Four of a Kind, Full House, or Flush.
- Each player and the dealer are dealt five cards. Face down for the player, and four face down and one face up for the dealer.
- If the player thinks their hand cannot beat the dealer's hand they may fold and surrender the ANTE bet.
- The dealer must have an Ace, King, or higher to continue. If the dealer cannot open with an Ace, King, or higher the hand is over. The dealer will collect the cards and pay the ANTE bets online on the players who did not fold.
- If the dealer's hand is high enough to open and the player's hand is higher than the dealer's hand. the players may qualify for a bonus payout based on the bonus payout schedule.

Regulation Craps

This is the fastest paced game in Las Vegas. The Pass Line and the Don't Pass Line bets are placed on the come out roll (the first roll of the dice). If your bet is on the Pass Line you are hoping for a 7 or 11 to be rolled to win. If you are betting on the Don't Pass you are hoping for a 2 or 3 to be rolled to win. Any other number becomes the point (4, 5, 6, 8, 9, 10). If the point is rolled again before a 7, you win even money on the Pass Line and lose on the Don't Pass. During the game of craps there are many bets you may place on the roll of the dice paying anywhere from even money to 30 to 1.

* Regulation Craps is not available in Minnesota unless the game is played in a private residence. This game is available in the privacy of your own home.

- Starting at the left of the stickman, and from there in a clockwise fashion, all dice are offered by the stickman to a shooter. The shooter selects two dice and the stickman returns the remaining dice to his possession.
- A shooter is required to place a bet on the Pass Line or Don't Pass Line to ensure that the shoot is committed through a complete decision.
- The shooter can only lose the dice by rolling a seven after a point is established.
- The number seven is truly the pivotal number of the game. When seven is rolled, depending upon where a bet is placed, all bets either win or lose, or are returned to the player.
- Pass Line: On the first roll of the dice Pass Line wins 1 to 1 with a 7 or 11. On the first roll of the dice Pass Line loses with a 2,3, or 12. Any other number (4, 5, 6, 8, 9, 10) is a point. Pass Line is then bet 1 to 1 that the point will be rolled before a 7 can be removed. A bet equal to twice that of the Pass Line can be placed behind the original Pass Line bet to take the odds of the point being repeated. If the point is rolled this bet will pay 2 to 1 if the point is 4 or 10, pays 3 to 2 if the point is 5 or 9, and it pays 6 to 5 if the point is 6 or 8.
- Don't Pass Line: On the first roll of the dice and the Don't Pass Line wins 1 to 1 if a 2 or 3 is rolled. On the first roll of the dice the Don't Pass Line loses if a 7 or 11 is rolled. On the first roll of the dice the Don't Pass Line pushes if a 12 is rolled. If any other number (4, 5, 6, 8, 9, 10) is rolled the Don't Pass Line is then bet 1 to 1 that a 7 will be rolled before that number is rolled again. This bet can be removed any time. A player may increase a Don't Pass Line bet by lay odds. A player must bet 2 to win on a 4 or 10, 3 to win 2 on 5, or 9, and 6 to win 5 on a 6 or 8.
- Come: After a Pass Line point is established. This is the same as Pass Line except bet is moved to the number rolled when a point roll takes place and if a player wishes to take odds. The odds bet is stacked off center on the top of the original bet.
- Don't Come: After the Pass Line point is established. This is the same as Don't Pass Line except bet is moved to box behind point number when it is rolled.
- Field: On any roll of the dice a player may place a bet on the field. The bet wins double if a 2 or 12 is rolled, and wins 1 to 1 if a 3, 4, 9, 10, or 11 is rolled. The bet loses if a 5, 6, 7, or 8 is rolled.

This game is available in the privacy of your own home in Minnesota.

Classic Craps

This is the same as Regulation Craps but a smaller version. This table has one dealer opposed to three at the regulation table and can accommodate 8 players rather than the full 16 at a regulation table.

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Roulette

The game of Roulette is colorful, exciting, and extremely easy to play. Each player is issued their own color of chips. You can place a single bet or multiple bets on a single roll of the ball. The odds on Roulette pay anywhere from even money to 35 to 1 depending on where you place your bets.

Each betting cycle begins with the Dealer spinning a small white ball in the opposite direction of the turning roulette wheel. Bets may be placed until the Dealer announces "no more bets". When the ball comes to rest, the Dealer points out the winning number, and winning bets are paid. The exact placement of the chips determine the bet being made. Each player is responsible for the correct positioning of their wager on the layout regardless of whether the bet is placed by the dealer.

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- No single bets more than \$500
- Be sure that bets are placed properly
- All bets must be down and no more made when Dealer calls for "No More Bets"!! The Dealer decides whether a bet is or is not timely.
- Field bets (numbers 1 - 18, even , red, etc) pay even money.
- Other bets are paid based on pay-off chart.
- Call for bets to be made when marker is removed from field and the wheel is turned and when the ball is thrown.
- Refrain from betting until the payoffs are made.

Big Six Wheel

Also known as Wheel of Fortune. Guests place bets on the dollar bills on the table in front of the wheel. Wheel is spun and lands on one number. Example, if wheel lands on a 5 - those who bet on 5 get paid 5 to 1 odds. If it lands on "Jackpot" everybody wins!! Very easy to learn and play. No experience required. Maximum bet of 100.

- Place a bet on any number before the wheel is spun. Players win if it wtops on thier choice.
- All \$1 spaces pay 1 to 1
- All \$2 spaces pay 2 to 1
- All \$5 spaces pay 5 to 1
- All \$10 spaces pay 10 to 1
- All \$20 spaces pay 20 to 1

Bango

We offer Standard "Bango" and a variety of "Bango" games. Bango - A traditional style game with 75 random numbers and cards to mark them on.

Whirlwind Air Machine

When you feel like you have one last chance to make a grab for the big money, this is your big chance! Step inside and get ready to grab the play money that will be flying around inside the Whirlwind Air Machine. Play money can be redeemed for prizes, chips or drawing tickets.

Horse Racing

"A Day at the Races" Canterbury Horse Racing is a thrilling addition to a Casino event or as the primary entertainment!

This is a video of horse races from a real race track. Players read the racing form and place bets on one horse per race and the guests will win if they come in win, place or show. Then the race is run on a large screen and everyone cheers for the horse of their choice. Races are called by one of our professional Masters of Ceremonies.

Promotional Pull-Tabs

A great addition to you casino night or to use before the party to promote the up-coming event. A fun game anyone will be able to play. Each package contains over 1600 pull-tabs and a poster to identify the winning tabs.

About Our Staff

Their dedication to quality and professionalism, along with their reputation for caring about the individual, are the reasons Ace High Casino has attracted the finest staff in the business. These same qualities are the reason our clients come back to us year after year for their entertainment needs!